

AMENDMENTS TO HOUSE BILL NO. 1604

Sponsor: REPRESENTATIVE BRIGGS

Printer's No. 1920

1 Amend Bill, page 1, line 9, by striking out "Requirement.--An
2 officer" and inserting

3 Requirement.--

4 (1) An officer in a law enforcement agency

5 Amend Bill, page 1, by inserting between lines 12 and 13

6 (2) The firearms training under paragraph (1) shall
7 include virtual or physical simulation trainings which are
8 designed to provide opportunities for skill development in
9 live action situations to prepare officers for active events
10 that may require the use of force.

11 (b) Simulation training.--The commission shall make
12 available simulation training, conducted by a certified law
13 enforcement firearms instructor, for use by a law enforcement
14 agency at least two times per year, subject to the availability
15 of facilities capable of providing simulation training.

16 Amend Bill, page 1, line 13, by striking out "(b)" and
17 inserting

18 (c)

19 Amend Bill, page 2, line 5, by striking out "(c)" and
20 inserting

21 (d)

22 Amend Bill, page 2, line 9, by striking out "(d)" and
23 inserting

24 (e)

25 Amend Bill, page 2, line 16, by striking out "or county"

26 Amend Bill, page 2, lines 20 through 22, by striking out "in
27 a county of the second class A with a population" in line 20,

1 all of line 21 and "decennial census" in line 22

2 Amend Bill, page 2, by inserting between lines 22 and 23

3 "Simulation training." A physical or virtual training
4 simulator designed to provide realistic and immersive training
5 scenarios for officers, including allowing for the ability to
6 create custom scenarios using real-world data.